

THE RAIL SIMULATOR NEWSLETTER

WELCOME

Hello and welcome to the Christmas issue of Rail Times, the Rail Simulator community newsletter!

This month we bring you a special festive newsletter. Not only do we introduce you to the whole team working on this great game but we also have a Rail Simulator Christmas Card for you as an extra festive treat!

For all of you here may I wish you all a Happy Holiday and New Year!

Sabrina

COMING SOON

We have a lot in store for you next year as the development of Rail Simulator continues.

In January we are going to be looking at the World Editor for the first time, and we're going to be looking at our second train to feature in Rail Simulator.

MEETING THE TEAM

So have you wondered who actually works on the Rail Simulator development team?! Well let me introduce you to the coders, artists, content, design and management teams that have been working for months on the best ever train simulator!

You have already been introduced to Richard, Claire, Andy and Ronnie from the website features. But there are many more to the teams – we currently have 5 full time artists and 9 programmers on board. There are 2 subject matter experts working in-house who work closely with the three strong Content team. Our QA team is currently one person – but that is to expand as Rail Simulator develops. And finally, of course there is me – the one and only member of the marketing team! Though this is sure to expand closer to the launch of Rail Simulator too!

To allow you get to know the team better – we offer you the opportunity to put names to faces with a group photograph of the core team members!



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CHRISTMAS CARD

Here we present to you the Rail Simulator Christmas card!

Click on the link below to gain privileged access to our card where you can download the image and save it as your wallpaper, just select your screen resolution. We hope you like it!

1024 x 768

1280 x 1024

